



Adobe® Illustrator® CS6: Part 1

Training Course Content

Course Objective: This course focuses on Illustrator CS6, the component within CS6 used to create “drawn” graphics, while enabling its users to integrate content from other domains (such as photo-oriented graphics and animation, which belong to Photoshop® and Flash®). With Illustrator's many, easily used tools, you will discover that not only can you unlock the same creative impulses you've always had as you've picked up a pencil to sketch out an idea, but also capture those multiple ideas and “what ifs” during the creative process in ways that you never imagined.

Prerequisites: To ensure your success in this course, you should be familiar with the basic functions of your computer's operating system such as creating folders, launching programs, and working with windows. You should also have basic Windows application skills, such as copying and pasting objects, formatting text, saving files, and so on.

Familiarity with basic design terminology, such as palettes, color modes, shapes, text, and paths is highly recommended.

Lesson 1: Introduction to Illustrator® CS6

Topic 1A: Customize the User Interface
Topic 1B: Navigate, View, and Measure Graphics
Topic 1C: Evaluate Graphics Scalability

Lesson 2: Creating Documents Containing Basic Shapes

Topic 2A: Create Documents
Topic 2B: Save Documents
Topic 2 C: Draw Basic Shapes

Lesson 3: Creating Graphics Containing Customized Paths

Topic 3A: Draw Paths
Topic 3B: Modify Paths

Lesson 4: Creating Graphics Containing Customized Text

Topic 4A: Insert Text
Topic 4B: Flow Text along a Path
Topic 4C: Insert Bounded Text
Topic 4D: Thread Text

Topic 4E: Apply Text Styles
Topic 4F: Insert Typographical Characters

Lesson 5: Customizing Object

Topic 5A: Import and Link Graphics
Topic 5B: Alter the Appearance of Objects

Lesson 6: Customizing Basic Shapes

Topic 6A: Apply Strokes
Topic 6B: Fill Shapes
Topic 6C: Apply Gradients
Topic 6D: Apply Graphic Styles
Topic 6E: Distort Text with Text Envelope

Lesson 7: Preparing Documents for Deployment

Topic 7A: Update Text
Topic 7B: Wrap Text
Topic 7C: Hyphenate Text
Topic 7D: Optimize Content for Print
Topic 7E: Optimize Content for the Web
Topic 7F: Optimize Content for PDF

Adobe® Illustrator® CS6: Level 2

Training Course Content

Course Objective: In this course, you will draw complex illustrations, and enhance them using various painting options. You will also use her techniques using painting tools, manage colors, format type, work with effects, prepare artwork for commercial printing, and prepare graphics for the web.

Prerequisites: To ensure your success in this course, you should be familiar with basic computer functions such as creating folders, launching programs, and working with Windows. You should also have basic Windows application skills, such as copying and pasting objects, formatting text, and saving files.

Familiarity with basic design terminology, such as palettes, color modes, shapes, text, and paths is highly recommended.

Lesson 1: Customizing Illustrator Interface

Topic 1A: Set User Interface Preferences
Topic 1B: Work with the Grid and Guides
Topic 1C: Manage Workspaces

Lesson 2: Drawing Complex Illustrations

Topic 2A: Combine Objects to Create Complex Illustrations
Topic 2B: Work with Layers
Topic 2C: Create a Perspective Drawing
Topic 2D: Trace Artwork

Lesson 3: Enhancing Artwork Using Painting Tools

Topic 3A: Paint Objects with Fills, Strokes, and Gradients
Topic 3B: Paint Objects Using Live Paint Groups
Topic 3C: Paint with Custom Brushes
Topic 3D: Add Transparency and Blending Modes
Topic 3E: Apply Meshes to Objects
Topic 3F: Apply Patterns

Lesson 4: Customizing Colors and Swatches

Topic 4A: Manage Colors
Topic 4B: Customize Swatches

Topic 4C: Manage Color Groups

Topic 4D: Access Pantone Plus Color Libraries

Lesson 5: Formatting Type

Topic 5A: Set Character Formats
Topic 5B: Apply Advanced Formatting Options to Type
Topic 5C: Adjust Hyphenation

Lesson 6: Enhancing the Appearance of Artwork

Topic 6A: Apply Effects to an Object
Topic 6B: Create Graphic Styles
Topic 6C: Apply a Blend to an Object
Topic 6D: Apply a Mask to an Object
Topic 6E: Create Symbols
Topic 6F: Work with Symbol Sets and Symbolism Tools

Lesson 7: Preparing a Document for Print Output

Topic 7A: Set Up Artwork for Printing
Topic 7B: Prepare Transparent Artwork for Printing
Topic 7C: Manage Colors in Printing



Adobe® Illustrator® CS6: Level 2 (Continued)

Lesson 8: Preparing Graphics for the Web

Topic 8A: Create Slices and Image Maps

Topic 8B: Save Artwork in the SVG Format

Topic 8C: Save Graphics for the Web